2022 Virtual RobotX results



Overview

- 1. VRX 2022 competition
- 2. VRX results
- 3. Conclusions





VRX 2022 Competition





VRX Competition

What:

- RobotX inspired competition in a simulated environment
- Tasks emphasizing
 - Foundational capabilities
 - Robust autonomy in a dynamic environment (wind, waves, current, etc.)
- 2nd time through

When:

- Dec 2021 Phase1: Hello World
- Mar 2022 Phase 2: Dress Rehearsal
- Apr 2022 Phase 3: VRX Competition



Why:

• Support continued autonomy development - improve performance in RobotX physical competition





VRX Competition Tasks

Level 1: Control and perception fundamentals

- Task 1: Station-keeping
 - Minimize true pose error
- Task 2: Wayfinding
 - Minimize true pose error
- Task 3: Perception
 - Correct identification and localization of course objects

Level 2: Integrating control and perception

- Task 4: Wildlife Encounter
 - Circle harmless animals, avoid crocodiles
- Task 5: Gymkhana
 - Navigate channel, localize beacon
- Task 6: Scan and dock and deliver
 - Dock in the right bay, deliver a payload







VRX 2022 Competition:

- 33 teams
- 5 continents
- 11 countries
- 19 finalists







Special Recognition





Phase 1: Production Value

Robotics and Circuits

• Grand-theft Auto Style, High Adrenaline

TEAM SINGABOAT-VRX

• Clarity, craftsmanship and sheer beauty







Phase 1: Comedic Value

• For demonstrating a spirit of academic inquiry and good humor.



BARUNASTRA-ITS

- Institut Teknologi Sepuluh Nopember
- Indonesia





Docker Troubleshooting Heroics

In recognition of many teams who moved mountains to get up to speed on Docker and fix submission configuration issues before the finals:

- AMORE
- AMV_IITM
- Byuvrx
- ERAU Minion
- IMU-VRX

- ITUASTEAM
- Robotics and Circuits
- Team Hyperion
- Team Inspiration
- Wazzu Worms





Most Improved Rank from Phase 2 to Phase 3

• Calculated as a function of difference in final rank.



Robotics and Circuits

AMORE and ITUASTEAM

ERAU Minion and SINGABOAT





Outstanding Community Contributors

- SINGABOAT
 - In recognition of many careful contributions to documentation and configuration examples.
- NaviGator
 - "White Hat Award" for discovery and reporting of the gymkhana exploit.
 - Numerous other substantive bug reports and contributions.







Competition results





Tasks - #1 Station keeping

- Goal: Maintain position and heading in the presence of environmental forcing (wind and waves).
- The goal pose is provided via a ROS topic.







Tasks - #2 Wayfinding

- Goal: Achieve a series of given goal states, specified as a series of location/heading values.
- The waypoints are provided via a ROS topic.







Tasks - #3 Perception

- Goal: Identify and localize RobotX objects.
- Perception should be robust to vehicle motion and environmental conditions.



Singaboat

 Singaboat

 Team Bumblebee

 PACE





Tasks - #4 Wildlife Encounter and Avoid

- Goal: Circle the platypus and turtle but avoid the crocodile.
- The solution must account for animal behavior.









Tasks - #5 "Gymkhana"

- Goal: Navigate the channel, and minimize distance to acoustic beacon, while avoiding obstacles.
- Official Very Long Name: "Channel Navigation, Acoustic Beacon Localization and Obstacle Avoidance".





Tasks - #6 Scan and dock and deliver

- Goal: Dock in the correct bay, deliver a payload, then exit.
- The sequence from the scan-the-code buoy dictates the placard to dock. •
- Bonus points for sharp shooting.



Team Minion





Ranking

	USYD	AMV IITM	BYU	Singaboat	Navigator	PACE
Station keeping	5	4	8	3	1	2
Wayfinding	4	3	5	2	8	1
Perception	11	7	4	1	5	3
Wildlife	8	3	6	5	4	1
Gymkhana	12.5	12.5	12.5	5	1	4
Scan, dock and deliver	4	14	5	7	3	2
Total	44.5	43.5	40.5	23	22	13
Rank	6	5	4	3	2	1





AMV IITM







A decisive moment

	Wayfinding - NaviGator										
0	1	2	3	4	5	Total	Rank				
0.28	0.08	0.22	0.19	0.33	49.86	8.49	8.00				







Conclusions

Phase 1:

- 33 teams submitted videos **Phase 2:**
- 21 teams submitted solutions **Phase 3:**
- 19 finalists

Overall:

- ~1440 simulated runs
- ~120 hours of action!
- Logs and detailed results are coming

Takeaways:

- No team was first in every task.
- Out of 6 tasks, 4 different winners
- 11 teams were in the top 6 in at least one task
- The top teams were in the top 6 in most tasks.

Next:

• One more award for finalists.







Thanks!

