



KEY: SUB-GLYPHS



Enter

X scratch
(no-show)

uu in-water

Task 1

OH FOR CRYING
OUT LOUD

q coin flip

Task 2

DESTINATION
(GATE)

↑ fixed heading

↗ non-fixed heading

S pass through gate
with style

Task 4

START DIALING
(BUOYS)

touched a buoy

#C touched the
correct buoy

Task 5

LOCATION
(BINS)

*↑* # lids lifted

#A *□* # markers any bin
dropped

#C *□* # markers dropped
in correct bin

Task 6

GOA'ULD ATTACK
(TORPEDOES)

C *□* through
correct holes

A *□* through any
hole

Task 7

ENGAGING CHEVRONS /
DHD (OCTAGON)

↑ # chevrons
moved to
wrong location

↑ # chevron
dropped

⬢ Surface
in area

↑ # chevrons moved
to correct location

↑ # chevrons
picked up

⬢ Surface completely
in octagon

Extras

R# # random
pingers

((⬢)) inter-vehicle
communication

■ full points

Scratch 

Random Pinger $\frac{1}{2}R$ $\frac{1}{2}R$

Fixed Heading 

Inter-vehicle Communication 

Gate / Coin Toss   

Style Points 

Buoys      

Bin   

Torpedoes   

Time Bonus 

Octagon      