

Pool Course – Scoring Rubric

2021 SeaPerch Season

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Judge Notes:

TOTAL SCORE _____

TEAM NUMBER (if used)	_____
TEAM	_____
ORG./SCHOOL	_____
CLASS/DIVISION	_____
JUDGE	_____

Task Description & Scoring Guidelines	Points Earned
Task 1: The Active Mine - Disarmed: 10 points <input type="checkbox"/> - Arming Device removed and placed in disposal area: 15 points <input type="checkbox"/>	<i>Max. 25 points</i>
Task 2: The Disposal Vault (Gate Latch) - Opened Vault: 10 points <input type="checkbox"/> - Closed Vault: 15 points <input type="checkbox"/>	<i>Max. 25 points</i>
Task 1 & 2 Finish Time: Enter actual stopwatch time. <i>Max. 2 minutes</i>	_____ : _____ : _____ (M) (S) (1/100)
Task 3: The Garbage Patch - Items moved out of ring/frame: 5 points each <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> (5 objects)	<i>Max. 25 points</i>
Task 4: Sunken Waste - Waste items moved to disposal platform: 5 points each <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> (5 objects)	<i>Max. 25 points</i>
Task 3 & 4 Finish Time: Enter actual stopwatch time. <i>Max. 2 minutes</i>	_____ : _____ : _____ (M) (S) (1/100)
Combined time:	
Total Points:	<i>Max. 100 points</i>